From At to With

Designing inclusive science communications experiences





Who am !?

Hi, I'm Jessica Clark. I founded Dot Connector Studio in 2013.

We are a **creative collaboratory** that works with makers, funders and technologists to create new forms of media and art and forge more just and joyful futures.





Inclusion is one piece of a complex process



The presence of difference within a given setting.

Addressing historic imbalances; putting those "closer to the pain" closer to the power.

Insuring that underrepresented groups feel welcome, valued, and want to stay.

Inclusion is one piece of a complex process



Celebrate difference

Freedom to reach our full human potential

Ask audiences to create with us



Narratives to support transformations require transformations in the way narratives are conceptualized, produced and applied.

"Transforming knowledge systems for life on Earth:
 Visions of future systems and how to get there,"
 Energy Research and Social Science

We need new people, processes, and power relations





Making A New Reality: A Toolkit for Inclusive Media Futures

We analyze the lack of diversity, equity, and inclusion in emerging media and art, and provide resources for personal, institutional, and systemic change.

Personal change

Institutional change

Systemic change



Emerging media examples

Alternate Reality

Augmented Reality

Bio-responsive Story

Cosplay

Crowdsourcing

Data Storytelling

Docugaming

Esports

Generative art

Geolocative Experiences

Gestural Interfaces

Immersive Theater

Interactive Film & Books

Internet of Things (IoT)

Live Cinema

Mixed Reality

Olfactory Experiments

Projection

Mapping Media

Smart Environments

Social Art Practice

Tactile Digital Media

Transmedia Storytelling

Virtual Reality









Sweet dreams

A VR experience by Marshmallow Laser Feast about human appetites — of greed and restraint, guilt and desire.

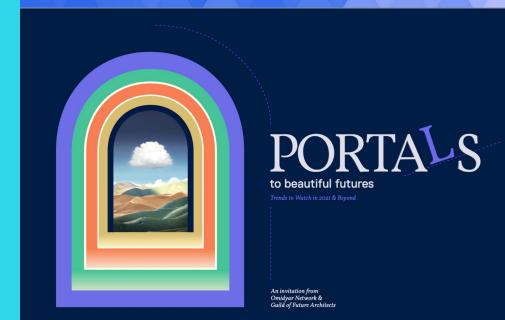


Collaborating with the Guild of Future
Architects, we have been contemplating today's challenges and crafting fictional narratives to imagine future solutions.

Remember the future.

Imagine the past.

20
DECADES
192020



Provocations • •••



iSeeChange • •





A platform for sharing experiences and collecting data to investigate our environment and help communities change.

A strategy deck for producers, artists, and funders

Use it to:

- Prototype your media strategy
- Tell or iterate your impact story
- Weigh different options
- Elicit feedback
- Teach media strategy



























Impact Pack

Unintended Outcomes helps users understand how even those media projects with the best intentions can cause problems.



Want to connect?

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